

BEGA**22 993**

Wall luminaire



Project · Reference number


Date

Product data sheet

Application

Shielded wall luminaire with high protection class for a variety of lighting tasks.
A luminaire made of aluminium alloy and crystal glass.

Product description

Luminaire made of aluminium alloy and stainless steel
BEGA Unidure® coating technology
Crystal glass with optical structure
2 mounting holes \varnothing 5 mm
Distance apart 175 mm
2 cable entries for through-wiring of mains supply cable \varnothing 7-10.5 mm
Lampholder terminal 2.5[□]
Earth conductor connection
Lampholder E 27
Safety class I
Protection class IP 65
Dust-tight and protection against water jets
Impact strength IK03
Protection against mechanical impacts < 0.35 joule
 – Safety mark
CE – Conformity mark
Weight: 1.4 kg

Lamp

Luminaire with screw base E 27
Lamp output max. 60 W
This product contains light source of energy efficiency class E

Supplied lamp

BEGA LED lamp **13584**
LED Retrofit 7 W · 805 lm · 3000 K

Luminaire efficiency: 23%

Additional BEGA LED lamps are available for this luminaire:

13586 LED 7 W · 805 lm · 3000 K
dimmmable

13588 LED 8 W · 1055 lm · 3000 K

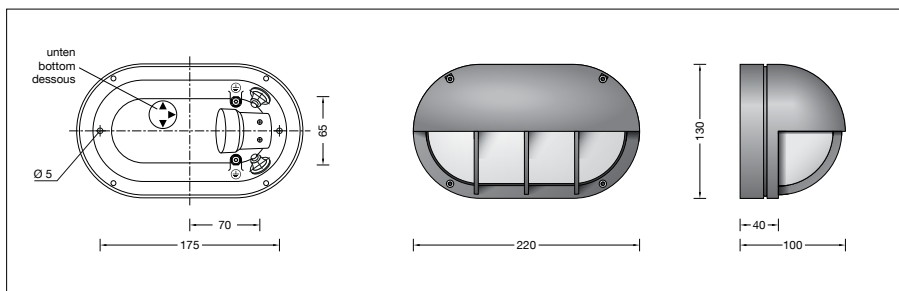
Radio-controlled version (Zigbee 3.0):

13555 LED 9 W · 805 lm · 2700 K
dimmmable

13556 LED 9 W · 805 lm · 2700-6500 K
dimmmable · tunable white

13557 LED 9.5 W · 805 lm · 2700-6500 K
dimmmable · tunable white · RGBW

Detailed technical and lighting data for the lamps can be found in the data sheets on our website.



Lighting technology

Luminaire data for the DIALux lighting design program for outdoor lighting, street lighting and indoor lighting, as well as luminaire data in EULUMDAT and IES format are available on the BEGA website at www.bega.com.

Ratio of luminous flux

Luminous flux upper half-space	13,9 %
Luminous flux lower half-space	86,1 %

BUG rating according to IES TM-15-07:
0-1-0

CEN Flux Code according to EN 13032-2:
37-64-85-86-23-1-8-39-14

Article No. 22993

Colour graphite or silver
graphite – article number
silver – article number + **A**

Light distribution

